




Using The Art of **DIGITAL** STORYTELLING In The Classroom

Frantz M. Pierre
Assistant Professor
Carlos Albizu University, Miami, Florida


Materials available at:
<https://sites.google.com/a/sunmail.albizu.edu/pierre-conferences>






What is Digital Storytelling?

- Combining the art of telling stories with some mixture of digital graphics, text, recorded audio narration, video and music to present information on a specific topic.
- Revolve around a theme and often contain a particular viewpoint; stories are typically just a few minutes long.



Digital Storytelling

- o The Art of Digital Story telling provides opportunities to engage students in deep learning as well as bridging the digital divide.
- o ...”students demonstrate higher-level thinking skills when producing digital video clips” (Hoffenberg and Handler, 2002, p. 11).




- o Paull (2002) study illustrate the empowerment students experience both in the process of personal reflection and expression through digital multimedia.
- o Gold (2002, as cited in Christie, 2004) notes that when teachers and students focus on communication, multimedia can be instrumental in achieving language arts goals.




Tools of the Trade

- o **Hardware**
 - o Computer
 - o Digital Cameras (video and or still)
 - o Microphone (combo headset)
 - o Storage Media (USB, CD)




Tools of the Trade

- o **Software**
 - o A Concept Mapping Software
 - o Video Editing Software
 - o Windows Movie Maker
 - o I-Movie (Mac)
 - o Premiere Elements
 - o Royalty Free elements (music tracks, pictures, movie clips)




Educational Technology Objectives

- o **Kidspiration-** storyboards/concept mapping/planning
- o A Lesson Plan!
- o Accomodations (access to learning)
- o The Standards



An Effective Tool for Teachers

- Helps differentiate instruction
- As a Way to Integrate Multimedia into the Curriculum
- As a Way to Make Difficult Content More Understandable
- To Facilitate Classroom Discussion





An Effective Learning Tool for Students

- Presentation Skills
- Interview Skills
- Interpersonal Skills
- Assessment Skills
- Research Skills
- Writing Skills
- Organization Skills
- Technology Skills
- Problem-Solving Skills



Student Literacy


- Digital Literacy
- Global Literacy
- Technology Literacy
- [Visual Literacy](#)
- Information Literacy

National Educational Technology Standards (NETS)

- 2. (I,II,III) Social, ethical, and human issues
- 3. (I, II) Technology productivity tools
- 4. (II) Technology communications tools
- 5. (I,II,III) Technology research tools

Elements of a Digital Story

<ol style="list-style-type: none"> 1. Narrator's Point of View 2. A Dramatic Question (or Questions) 3. Choice of Content 4. Overall Purpose of the Story 5. Clarity of Voice 	<ol style="list-style-type: none"> 6. Pacing of the Narrative 7. Meaningful Soundtrack 8. Quality of the Images 9. Economy of the Story Detail 10. Good Grammar and Language Usage
---	---




Challenges to Students Creating Digital Stories

- Trouble Formulating a Sound Argument
- Less Interest in the Storytelling
- Access to Technology Hardware and Software
- Limited Ability to Save from the Internet
- Time Consuming
- Copyright and Intellectual Property Issues




Lights...Camera...ACTION!

- Let's put one together!



Voices From My Classroom



Questions & Answers

Frantz M. Pierre
fpierre@sunmail.albizu.edu

Materials available at:
<https://sites.google.com/a/sunmail.albizu.edu/pierre-conferences>
